

Lake Granbury Spring Classic

Tournament Check in

We are offering electronic check in. You can email all of your required documentation to tournamentcheckin@gmail.com. If participating in online check in please make sure you provide a phone number where you can be reached if additional documentation is needed. **DEADLINE FOR ELECTRONIC CHECK IN IS WEDNESDAY MAY 20TH.**

Early tournament check in will be held at the Tournament Headquarters, Friday, May 22nd from 5:00 – 9pm. We recommend all teams to check in Friday evening due to limited staff the morning of the tournament to avoid long lines and waiting to check in. We will have a check-in tent on site. Check in will start Saturday morning at 7am. Unless you have received an email stating that you have completed online check in, you MUST check in at the fields at least 1 hour prior to your first game.

Documents needed at check in: all forms can be found at <http://www.granburysoccer.com/tournaments/classic/>:

Competitive Teams:

1. Copy of your NTSSA or USYSA Team Roster signed by your Home Association Registrar and Team Coach.
2. If you are a member of US Club Soccer instead of USYSA or NTSSA you will need to provide a copy of your official US Club Soccer roster.
3. Guest players currently playing on another competitive team or registered with NTSSA/USYSA through a recreational association, must have a **SIGNED** NTSSA Guest Player Form which must contain the players registration number.
4. Additional information and items needed are listed under “ALL TEAMS” below.

Academy Teams:

1. Copy of your **Academy Tournament Roster SIGNED** by a NTSSA registrar. **(THIS IS REQUIRED – NO EXCEPTIONS!)**. If you are a member of US Club Soccer you will need a copy of your US Club Soccer official roster.
2. Copies of each players Academy Player Registration Form which must be signed by the Home Association Registrar and contain the player’s registration number.
3. Additional information and items needed are listed under “ALL TEAMS” below.

Recreational Teams:

1. Copy of recreational association official roster which contains each player's registration number **SIGNED** by the recreational association registrar.
2. Guest players currently registered with NTSSA/USYSA through a recreational association must have a **SIGNED** NTSSA Guest Player Form which must contain the player's registration number.
3. Additional information and items needed are listed under "ALL TEAMS" below.

*****ALL TEAMS:**

1. Bring copies of all player medical releases, including guest players. (Academy Teams: the medical release at the bottom of the Academy Player Registration Form is sufficient). ****Medical releases forms do NOT need to be notarized. ** Please do not email me all of these forms, they must be on hand at all times during the event but I do not need them emailed.**
2. Tournament check in sheet with the top half filled out and then signed.
3. All Teams must print a copy of the gotsoccer game sheet for each game scheduled. If you uploaded your roster at registration you will simply cross out players not participating and add your guest players. If it is blank you will have to hand write all players participating in the event. NOTE: These will not be available until AFTER I have made and posted the schedules.

If you are participating in electronic registration, you may either; send this form filled in and then come pick it up at check in, (no need to wait in line, if that's all you are missing there will be a box containing the game sheets) Or you can send everything else and just have your game sheets checked at check in.

4. Each coach will provide the center referee a copy of the completed game roster at the beginning of each game. After each game, both teams Coach/manager will collect their game report from the referee, verify the score and any cards given with the referee and turn in the game roster to the scoring tent.

BOTH team's game rosters must be completely filled out with game information and turned into the scoring tent within 15 minutes of game ending. If a correction must be made, the center referee must make the correction and initial the change.